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Lecture1: Introduction

Recap on linear algebra & probability theory.

Lecture 2: Bayesian Linear Regression

Preliminaries

Probabilities

Sum rule: $p(x) = \int p(x, y) dy$

Product rule: p(x, y) = p(x|y)p(y) = p(y|x)p(x)

Expectations

Discrete: $\tilde{x} = \mathbb{E}_{p(x)}(x) = \sum xp(x)$

Continuous: $\tilde{x} = \mathbb{E}_{p(x)}(x) = \int x p(x) dx$. In general, $\mathbb{E}_{p(x)}[f(x)] = \int f(x) p(x) dx$

Mean and Covariance:

 $\mu = \mathbb{E}_{p(x)}[x]$ $\sigma^2 = \mathbb{E}_{p(x)}[(x - \mu)^2]$ $cov(x) = \mathbb{E}_{p(x)}[(x - \mu)(x - \mu)^T] = \mathbb{E}_{p(x)}[xx^T] - \mu\mu^T$

The Gaussian Distribution

$$p(\nu|\mu,\sigma^2) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left\{-\frac{1}{2\sigma^2}(\nu-\mu)^2\right\}$$

The Multivariate Gaussian Distribution

$$p(\boldsymbol{\nu}|\boldsymbol{\mu},\boldsymbol{\Sigma}) = \mathcal{N}(\boldsymbol{\nu}|\boldsymbol{\mu},\boldsymbol{\Sigma}) \text{ where } \mathcal{N}(\boldsymbol{\nu}|\boldsymbol{\mu},\boldsymbol{\Sigma}) = \frac{1}{(2\pi)^{D/2}|\boldsymbol{\Sigma}|^{1/2}} \exp\left\{-\frac{1}{2}(\boldsymbol{\nu}-\boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1}(\boldsymbol{\nu}-\boldsymbol{\mu})\right\}$$

The eigenvalues of the covariance give us the alignment of the distribution.

Loss Minimization in Linear Regression

Linear Models for Regression: $f(\mathbf{x}) = \sum w_i \phi_i(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x})$

It is a linear model because the parameters appear in a linear way, not because of the linear basis functions. Quadratic loss function: $\mathcal{L} = \sum (y_i - w^T x_i)^2 = ||y - Xw||^2$. Solution: $\nabla_w \mathcal{L} = 0 \Rightarrow \hat{w} = (X^T X)^{-1} X^T y$ Probabilistic Interpretation of Loss: minimizing the quadratic loss is equivalent to minimizing the Gaussian

likelihood function $\exp(-\gamma \mathcal{L}) = \exp(-\gamma || \mathbf{y} - \mathbf{X} \mathbf{w} ||^2) \propto \mathcal{N}\left(\mathbf{y} || \mathbf{X} \mathbf{w}, \frac{1}{2\gamma}\right)$.



Model Selection

Loss minimization/likelihood maximization is not sufficient to select the best model because we can have generalization problems due to overfitting.

Cross-validation: evaluate models on randomly picked data using validation loss or validation log-likelihood.

Bayesian Inference

Model parameters are considered as probability distributions. Going from p(w) to p(w|X, y).

Bayes rule:
$$p(\boldsymbol{w}|\boldsymbol{X}, \boldsymbol{y}) = \frac{p(\boldsymbol{y}|\boldsymbol{X}, \boldsymbol{w})p(\boldsymbol{w})}{\int p(\boldsymbol{y}|\boldsymbol{X}, \boldsymbol{w})p(\boldsymbol{w})d\boldsymbol{w}} = \frac{p(\boldsymbol{y}|\boldsymbol{X}, \boldsymbol{w})p(\boldsymbol{w})}{p(\boldsymbol{y}|\boldsymbol{X})}$$

Posterior density p(w|X, y): the distribution over parameters after observing the data. Likelihood p(y|X, w): measure of fitness.

Prior density p(w): anything we know about parameters before we see any data.

Marginal likelihood p(y|X): normalization constant.

When can we compute the posterior? When the multiplication results is a posterior of same type of density as the prior.

Why it is important? Because we do not have to calculate p(y|X) because we know the form of p(w|X, y).

Finding posterior parameters

The posterior must be Gaussian:

$$p(\boldsymbol{w}|\boldsymbol{X},\boldsymbol{y},\boldsymbol{\sigma}^2) \propto \exp\left\{-\frac{1}{2}(\boldsymbol{w}-\boldsymbol{\mu})^T\boldsymbol{\Sigma}^{-1}(\boldsymbol{w}-\boldsymbol{\mu})\right\} \propto \exp\left\{-\frac{1}{2}(\boldsymbol{w}^T\boldsymbol{\Sigma}^{-1}\boldsymbol{w}-2\boldsymbol{w}^T\boldsymbol{\Sigma}^{-1}\boldsymbol{\mu})\right\}$$

On the other hand, we multiply the likelihood and the prior:

$$p(\mathbf{y}|\mathbf{X}, \mathbf{w})p(\mathbf{w}) \propto \exp\left\{-\frac{1}{2\sigma^2}(\mathbf{y} - \mathbf{X}\mathbf{w})^T(\mathbf{y} - \mathbf{X}\mathbf{w})\right\} \exp\left\{-\frac{1}{2}\mathbf{w}^T \mathbf{S}^{-1}\mathbf{w}\right\}$$
$$\propto \exp\left\{-\frac{1}{2}\left(\mathbf{w}^T \left[\frac{1}{\sigma^2}\mathbf{X}^T \mathbf{X} + \mathbf{S}^{-1}\right]\mathbf{w} - \frac{2}{\sigma^2}\mathbf{w}^T \mathbf{X}^T \mathbf{y}\right)\right\}$$

We extract parameters:

Covariance:
$$\boldsymbol{\Sigma} = \left(\frac{1}{\sigma^2} \boldsymbol{X}^T \boldsymbol{X} + \boldsymbol{S}^{-1}\right)^{-1}$$

Mean: $\boldsymbol{\mu} = \frac{1}{\sigma^2} \boldsymbol{\Sigma} \boldsymbol{X}^T \boldsymbol{y}$

Introducing basis functions

We replace X of size (N, D) by $\phi(X)$ of size (N, D') (expending or compressing the features).

Covariance:
$$\boldsymbol{\Sigma} = \left(\frac{1}{\sigma^2} \boldsymbol{\phi}^T \boldsymbol{\phi} + \boldsymbol{S}^{-1}\right)^{-1}$$

Mean: $\boldsymbol{\mu} = \frac{1}{\sigma^2} \boldsymbol{\Sigma} \boldsymbol{\phi}^T \boldsymbol{y}$
Prediction: $p(\boldsymbol{y}_* | \boldsymbol{X}, \boldsymbol{y}, \boldsymbol{x}_*, \sigma^2) = \mathcal{N}(\boldsymbol{y}_* | \boldsymbol{\phi}(\boldsymbol{x}_*)^T \boldsymbol{\mu}, \sigma^2 + \boldsymbol{\phi}(\boldsymbol{x}_*)^T \boldsymbol{\Sigma} \boldsymbol{\phi}(\boldsymbol{x}_*))$

Lecture 3: Gaussian Processes

Introduction

How to choose which basis functions (polynomials, trigonometric, etc.) to use? Gaussian Processes learn a probabilistic combination of an infinite set of basis functions.

Weight Space View

Recap:

Modeling observations as noisy realizations of a linear combination of features $p(\mathbf{y}|\mathbf{w}, \mathbf{X}, \sigma^2) = \mathcal{N}(\mathbf{X}\mathbf{w}, \sigma^2 \mathbf{I})$. Gaussian prior over model parameters: $p(\mathbf{w}) = \mathcal{N}(\mathbf{0}, \mathbf{S})$.

BLR as a Kernel Machine

Working with $\psi(.)$ costs $O(D^2)$ storage and $O(D^3)$ time Working with k(.,.) costs $O(N^2)$ storage and $O(N^3)$ time We can pick k(.,.) so that $\psi(.)$ is infinite dimensional.

$$k(\boldsymbol{x}, \boldsymbol{x}') = \exp\left(-\frac{\|\boldsymbol{x}-\boldsymbol{x}'\|}{2}\right) = \psi(\boldsymbol{x})^T \psi(\boldsymbol{x}') \text{ where } \psi(\boldsymbol{x}) = \exp\left(-\frac{\boldsymbol{x}^2}{2}\right) \left(1, \boldsymbol{x}, \frac{\boldsymbol{x}^2}{\sqrt{2!}}, \dots\right)^T$$

When working with a kernel, we are implicitly working with a finite number of basis functions. Using Woodbury identity, we can write:

$$\boldsymbol{\Sigma} = \left(\frac{1}{\sigma^2}\boldsymbol{\Phi}^T\boldsymbol{\Phi} + \boldsymbol{S}^{-1}\right)^{-1} = \boldsymbol{S} - \boldsymbol{S}\boldsymbol{\Phi}^T(\sigma^2\boldsymbol{I} + \boldsymbol{\Phi}\boldsymbol{S}\boldsymbol{\Phi}^T)^{-1}\boldsymbol{\Phi}\boldsymbol{S}$$

We can rewrite the variance:

$$\sigma^2 + \phi_*^T \Sigma \phi_* = \sigma^2 + \phi_*^T S \phi_* - \phi_*^T S \Phi^T (\sigma^2 I + \Phi S \Phi^T)^{-1} \Phi S \phi_* = \sigma^2 + k_{**} - k_*^T (\sigma I + K)^{-1} k_*$$

We can also rewrite the mean by applying Woodbury identity twice (no thanks!).

$$\phi_*^T \mu = \cdots = \phi_*^T S \Phi^T (\sigma^2 I + \Phi S \Phi^T)^{-1} t = k_*^T (\sigma I + K)^{-1} t$$

Where

$$\psi(\mathbf{x}) = \mathbf{S}^{1/2} \phi(\mathbf{x})$$

$$k_{**} = k(\mathbf{x}_{*}, \mathbf{x}_{*}) = \psi(\mathbf{x}_{*})^{T} \psi(\mathbf{x}_{*})$$

$$(\mathbf{k}_{*})_{i} = k(\mathbf{x}_{*}, \mathbf{x}_{i}) = \psi(\mathbf{x}_{*})^{T} \psi(\mathbf{x}_{i})$$

$$(\mathbf{K})_{ij} = k(\mathbf{x}_{i}, \mathbf{x}_{j}) = \psi(\mathbf{x}_{i})^{T} \psi(\mathbf{x}_{j})$$

 ϕ is a *D* by infinite matrix.

Function Space View

We will consider an infinite number of random variables f(x) indexed by x. The covariance of those variables is an infinite by infinite zero matrix except on the diagonal where we have the variance of each variable.

$$k(\mathbf{x}, \mathbf{x}') = \alpha \exp(-\beta \|\mathbf{x} - \mathbf{x}'\|^2)$$

Using the distance kernel we can impose nearby variables to have high covariance.

And the we select N variables by selecting the corresponding rows and columns from the covariance matrix.

 $\begin{aligned} \text{Marginal distribution } \boldsymbol{f} &= \left(f(\boldsymbol{x}_1), \dots, f(\boldsymbol{x}_N)\right)^T \text{ is } p(\boldsymbol{f}|\boldsymbol{X}) = \mathcal{N}(\boldsymbol{0}, \boldsymbol{K}) \\ \text{Conditional distribution of } \boldsymbol{f}_* \text{ given } \boldsymbol{f} \text{ is } p(f_*|\boldsymbol{f}, \boldsymbol{x}_*, \boldsymbol{X}) = \mathcal{N}(\bar{m}, \bar{s}^2) \\ \text{Where} & \quad \bar{m} = \boldsymbol{k}_*^T \boldsymbol{K}^{-1} \boldsymbol{f} \\ & \quad \bar{s}^2 &= \boldsymbol{k}_{**} - \boldsymbol{k}_*^T \boldsymbol{K}^{-1} \boldsymbol{k}_* \end{aligned}$

(posterior and prediction part is missing)

Lecture 4: Bayesian Classification

Classification algorithms:

- Probabilistic: Bayes classifier, Logistic regression.
- Non-probabilistic: K-nearest neighbors, Support Vector Machines.
- Many others ...

Probabilistic classifiers produce a probability of class membership: $P(t_{new} = k | x_{new}, X, t)$ Non-probabilistic classifiers produce a hard assignment, e.g. $t_{new} = 1$ or $t_{new} = 0$.

Probabilities provide us with more information: $P(t_{new} = 1) = 0.6$ is more useful than $t_{new} = 1$. This is very important when misclassification cost is high and imbalanced (diseased/healthy person).

Logistic Regression

We can apply a logistic function h(.) To $f(x_{new}; w) = w^T x_{new}$ to squash it between 0 and 1. We get $P(t_{new} = k | x_{new}, X, t) = h(f(x_{new}; w)) = h(w^T x_{new}) = \frac{1}{1 + \exp(-w^T x_{new})}$ Defining a prior: $p(w) = \prod_{d=1}^{D} \mathcal{N}(0, \sigma^2)$ Assume independence: the noises of observations are independent: $p(t, X, w) = \prod p(t_n | x_n, w)$ For a binary classification: $P(t_n = 0 | x_n, w) = 1 - P(t_n = 1 | x, w) = 1 - h(w^T x_n)$ Posterior: $p(w|X, t, \sigma^2) = \frac{p(t|X, w)p(w)}{p(t|X)} = \frac{p(t|X, w)p(w)}{\int p(t|X, w)p(w)dw}$ (can't calculate the integral $\int \left(\frac{1}{1 + exp}\right)^n \dots$) We can compute p(t|X, w)p(w) = g(w, X, t)

We have then three options:

- 1. Find the most likely value of w
- 2. Approximate p(w|X, t)
- 3. Sample from p(w|X, t)

MAP estimate

 $g(w,X,t) \propto p(w|X,t).$ So, if \widehat{w} maximizes g it also maximizes the prior (gradient descent).

Once we have \widehat{w} , we make prediction with $h(\widehat{w}^T x_{new})$

We get a linear boundary (linear model): $h(w^T x_{new}) = 0.5 \Leftrightarrow w^T x_{new} = 0.$

We can approximate p(w|X,t) with a Gaussian $q(w|X,t) = \mathcal{N}(\mu, \Sigma)$, where:

- $\mu = \hat{w} = \arg \max \log g$ (arg max p should be a good approximation of the Gaussian mean)
- $\Sigma^{-1} = -\frac{\partial^2 \log g}{\partial w \partial w^T}$ (if g is Gaussian, we get directly the covariance matrix)

Prediction: $P(t_{new} = 1 | x_{new}, X, t) = \mathbb{E}_{\mathcal{N}(\mu, \Sigma)} \left(P(t_{new} = 1 | x_{new}, w) \right) = \int \mathcal{N}(\mu, \Sigma) \frac{1}{1 + \exp(-w^T x_{new})} dw$ (still can't calculate this integral).

The solution is to sample (we know how to sample from Gaussian) and then average.

Draw S samples $\{w_1, \dots, w_S\}$ from the distribution: $\mathbb{E}_{\mathcal{N}(\mu, \Sigma)} \left(P(t_{new} = 1 | x_{new}, w) \right) \approx \frac{1}{S} \sum \frac{1}{1 + \exp(-w_s^T x_{new})}$



Bayesian Classifier

Based on Bayes rule: $P(t_{new} = k | X, t, x_{new}) = \frac{P(x_{new} | t_{new} = k, X, t)P(t_{new} = k)}{\sum P(x_{new} | t_{new} = j, X, t)P(t_{new} = j)}$

- Likelihood $P(x_{new}|t_{new} = k, X, t)$: how likely to observe x_{new} if it's in class k? We can choose this distribution as we like depending on our data (Gaussian, binomial likelihood) \rightarrow Training data with t = k is used to determine params of likelihood for class k (e.g. mean and covariance).
- Prior $P(t_{new} = k)$: this is not related to data (there is no x_{new}).
 - There are fewer instances of class k = 0 means $P(t_{new} = 0) < P(t_{new} = 1)$.
 - No prior preference means $P(t_{new} = 0) = P(t_{new} = 1)$.
 - o Class 0 is very rare means $P(t_{new} = 0) \ll P(t_{new} = 1)$.

Naïve-Bayes

We add the assumption that all features of x are independent.

$$p(x) = p(x_d | x_{d-1}, \dots, x_1) p(x_{d-1} | x_{d-2}, \dots, x_1) \dots p(x_1) = p(x_d) p(x_{d-1}) \dots p(x_1)$$

Step1: fitting the class-conditional densities, i.e. find features' means and variances for each class. Step2: evaluate densities at test point.



Performance Evaluation

0/1 loss

proportion of times classifier is wrong. Mean loss is defined as $\frac{1}{N}\sum \delta(t_n \neq t_n^*)$

- + Used for binary or multiclass classification.
- + Simple to compute and give a single value.
- Does not consider class imbalance

Sensitivity and specificity

True/False Negatives/Positives: true means correctly classified, and positives refer to class 1. Sensitivity $S_e = \frac{TP}{TP+FN}$ (proportion of diseased classified as diseased). Specificity $S_p = \frac{TN}{TN+FP}$ (proportion of healthy classified as healthy). We would like both to be as high as possible



ROC Analysis

The Receiver Operating Characteristic curve shows how S_e and $1-S_p$ vary as the threshold changes.

We can quantify the performance by computing the area under the ROC curve (AUC).

Confusion Matrix

		True Class	
		1	0
Predicted Class	1	TP	FP
	0	$_{ m FN}$	$_{ m TN}$

Lecture 5: Variational Inference

The aim of this part is to approximate the posterior p(w|X, t)

1- Introduce q(w)

For simplicity $q(\mathbf{w}) = \prod q(w_i) = \prod \mathcal{N}(w_i | \mu_i, \sigma_i^2)$ (it's a choice and other alternatives can be used).

2- Distance between q(w) and p(w|X, t)

A possible distance can be $KL[q(\boldsymbol{w}) || p(\boldsymbol{w} | \boldsymbol{X}, \boldsymbol{t})] = \mathbb{E}_{q(\boldsymbol{w})} \left[\log \frac{q(\boldsymbol{w})}{p(\boldsymbol{w} | \boldsymbol{X}, \boldsymbol{t})} \right] = \mathbb{E}_{q(\boldsymbol{w})} [\log q(\boldsymbol{w})] - \mathbb{E}_{q(\boldsymbol{w})} [\log p(\boldsymbol{w} | \boldsymbol{X}, \boldsymbol{t})]$ This is not a distance! Not symmetric! Does not satisfy triangular equality. The second term is problematic because the posterior is intractable.

After rearranging: $\log p(t|X) - KL[q(w)||p(w|X, t)] = \mathbb{E}_{q(w)}[\log p(t|w, X)] - KL[q(w)||p(w)]$

We maximize the objective = $\mathbb{E}_{q(w)}[\log p(t|w, X)] - KL[q(w)||p(w)]$ wrt q(w), i.e. change q params. 3- Optimization

If $p(w) = \prod \mathcal{N}(w_i|0, s^2)$ we obtain $KL[q(w)||p(w)] = \frac{1}{2} \sum \left[\log \frac{s^2}{\sigma_i^2} - 1 + \frac{\sigma_i^2}{s^2} + \frac{\mu_i^2}{s^2} \right]$ $\mathbb{E}_{q(w)}[\log p(t|w, X)] = \int q(w) \log p(t|w, X) \, dw \approx \frac{1}{N_{MC}} \sum_{h=1}^{N_{MC}} \log p(t|\widetilde{w}^{(h)}, X)$ where $\widetilde{w}^{(h)}$ are sampled from q(w) such that $(\widetilde{w}^{(h)})_i = \mu_i + \epsilon_i \sigma_i$. Now we maximize objective $= \frac{1}{N_{MC}} \sum_{h=1}^{N_{MC}} \log p(t|\widetilde{w}^{(h)}, X) - KL[q(w)||p(w)]$ with gradient-based optimization. $\operatorname{vapr}' = \operatorname{vpar} + \frac{\alpha_t}{2} \nabla_{\operatorname{vpar}}(\operatorname{objective}); \alpha_t \to 0$

Lecture 6: Bayesian Unsupervised Learning

K-means

Each cluster is defined by a position in the input space $\boldsymbol{\mu}_{k} = [\mu_{k1}, \mu_{k2}]^{T}$.

Each $\boldsymbol{x_n}$ is assigned to its closest cluster.

Euclidean distance is usually used: $d_{nk} = (\mathbf{x}_n - \boldsymbol{\mu}_k)^T (\mathbf{x}_n - \boldsymbol{\mu}_k)$

There is no analytical solution, so we use an iterative algorithm:

- 1. Randomly pick μ_1, \ldots, μ_K
- 2. Assign each x_n to the closest μ_k
- 3. Define $z_{nk} = 1$ if x_n is assigned to μ_k
- 4. Update $\boldsymbol{\mu}_{k}$ to the average of \boldsymbol{x}_{n} 's $\boldsymbol{\mu}_{k} = \frac{\sum z_{nk} x_{n}}{\sum z_{nk}}$
- 5. Return to 2 until assignment do not change

Kernelizing K-means

$$d_{nk} = (\mathbf{x}_n - \boldsymbol{\mu}_k)^T (\mathbf{x}_n - \boldsymbol{\mu}_k) = \left(\mathbf{x}_n - \frac{\sum z_{nk} \mathbf{x}_n}{\sum z_{nk}}\right)^T \left(\mathbf{x}_n - \frac{\sum z_{nk} \mathbf{x}_n}{\sum z_{nk}}\right)$$
$$= \left(\mathbf{x}_n - N_k^{-1} \sum z_{nk} \mathbf{x}_n\right)^T \left(\mathbf{x}_n - N_k^{-1} \sum z_{nk} \mathbf{x}_n\right)$$
$$= \mathbf{x}_n^T \mathbf{x}_n - 2N_k^{-1} \sum z_{mk} \mathbf{x}_m^T \mathbf{x}_n + N_k^{-2} \sum_{m,l} z_{mk} z_{lk} \mathbf{x}_m^T \mathbf{x}_l$$
$$= k(\mathbf{x}_n, \mathbf{x}_n) - 2N_k^{-1} \sum z_{mk} x_m k(\mathbf{x}_n, \mathbf{x}_m) + N_k^{-2} \sum_{m,l} z_{mk} z_{lk} k(\mathbf{x}_m, \mathbf{x}_l)$$

Algorithm:

- 1. Choose a kernel and any necessary params
- 2. Start with random assignments z_{nk}
- 3. For each x_n assign it to the nearest center using the new distance
- 4. Return to 3 until assignment do not change

Mixture Models

Can we hypothesis a function that could have generated the data?

